

Talking About Food

- Lesson Objective:** To develop the students' ability to speak fluently within the context of food by playing a fun board game.
- Skill Level:** Elementary and up
- Preparation Time:** About 20 minutes per board game (assuming you have a laser printer and an office guillotine).
- Lesson Duration:** 1 hour

Preparation advice

- Print the "Find the food" warmer. You need one copy of page 1 per group. Also, print out the food pictures (page 2) and cut these out individually. Before the class starts, you need to stick these pictures to the walls outside the classroom.
- Each board game requires one dice.
- For best effect, print this lesson in colour.
- The question cards and challenge cards require double-sided printing.
- Once printed, the question cards and challenge cards need to be cut out. Do this with an office guillotine if you have one. Alternatively, use scissors.
- Stack the question cards and challenge cards separately. Do not mix them.
- Print the food coupons single-sided. You need at least sixty coupons per game.
- Once printed, the food coupons also need to be cut up. Do this quickly with an office guillotine or alternatively use scissors.
- Each player requires a counter to represent their position on the board. A simple solution is to cut up small square pieces of paper. Each player will be able to write their initials on one of these and use this as a counter.



Teaching procedure

Warmer

1. Before you do the warmer, split the class into groups of between 3 and 5 students.
2. Tell the groups that they have to find pictures of different kinds of food. When they find a picture they must look at the words on their sheet and decide which word matches the picture. They then write that word next to the picture number. There are 9 pictures to find and 9 words to match. Give them about 6 minutes to do this. Check they understand the instructions then give them a sheet and allow them to begin the task.

Now is a good time to do some prep for the board game. Hide about fifteen food coupons outside of the classroom. Also clean your white-board and write the words "Drawing Challenge" at the top. Make sure there are a couple of pens and a white board eraser next the white board.

3. After 6 minutes, gather the student back in the classroom and review the answers.

Board game

1. Keep the students in the same groups as before. Give each student a small square piece of paper and tell them to write their initials on it. This will be their counter.
2. Next give each group a stack of food coupons and instruct each student to take one from the stack.
3. Hold up the game board and show them where they start. Tell them that they go around and around the board, in other words, the game doesn't end when they complete one lap.
4. Tell them that when they land on food question square, they should take one "food question" card. The whole group should then discuss and answer the question together.
5. When they land on a food challenge square, they should take a "food challenge" card. They must do the challenge alone.
6. Give the students the rest of the game and allow them to begin playing.
7. Do an initial sweep to be sure each group is doing things correctly. For example, be sure that they are properly discussing the food questions and that they are speaking English.
8. It may be necessary to hide some more food coupons, when most of the coupons that were hidden earlier have been found.
9. At the end of the lesson, get the students to count their coupons and declare a group winner. You can also review the "Drawing Challenge" pictures and choose a winner for the best / funniest drawing if you want.